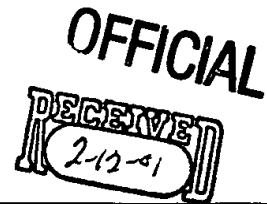


IN THE CLAIMS:

~~Please amend the claims as follows:~~



Sub
J.
1. (Twice Amended) A graphic method for the efficient execution of
a predefined process within a data processing system having a
keyboard, a plurality of objects and a movable cursor displayed
therein, said method comprising the steps of:

specifying a predefined process within said data processing
system said predefined process comprising a plurality of
keystrokes, said plurality of keystrokes specifying a user defined
executable process which may be applied to one or more objects
within said data processing system;

associating said predefined process with said movable cursor
within said data processing system in response to a first user
input; and

executing said predefined process on [a particular] any
suitable object within said data processing system solely in
response to a graphic selection of a [said particular] suitable
object by a user utilizing said movable cursor until said
association is disabled by a second user input.

2. Previously Canceled.

3. (Unchanged) The graphic method for the efficient execution of a
predefined process within a data processing system according to
Claim 1, further including the step of determining if said
predefined process may be executed on said particular object in
response to a graphic selection of said particular object by a user

1 utilizing said movable cursor.

2 4. (Unchanged) The graphic method for the efficient execution of a
3 predefined process within a data processing system according to
4 Claim 3, further including the step of generating an error message
5 in response to a determination that said predefined process may not
6 be executed on said particular object.

1 5. (Unchanged) The graphic method for the efficient execution of a
2 predefined process within a data processing system according to
3 Claim 1, wherein said step of specifying a predefined process
4 within said data processing system comprises the step of specifying
5 a user defined executable process which may be applied to one or
6 more objects within said data processing system.

1 6. (Unchanged) The graphic method for the efficient execution of a
2 predefined process within a data processing system according to
3 Claim 1, wherein said data processing system includes a graphical
4 pointing device and wherein said step of executing said predefined
5 process on a particular object within said data processing system
6 in response to a graphic selection of said particular object by a
7 user utilizing said movable cursor comprises the step of executing
8 said predefined process on a particular object within said data
9 processing system in response to a graphic selection of said
10 particular object by a user utilizing said graphical pointing
11 device to relocate said movable cursor.

Sub 7
7. (Twice Amended) A system for the efficient execution of a
predefined process within a data processing system having a
keyboard, a plurality of objects and a movable cursor displayed
therein, said system comprising:

1 means for specifying a predefined process within said data
2 processing system said predefined process comprising a plurality of
3 keystrokes, said plurality of keystrokes specifying a user defined
4 executable process which may be applied to one or more objects
5 within said data processing system;

6
7 means for associating said predefined process with said
8 movable cursor within said data processing system in response to a
9 first user input; and

10
11 means for executing said predefined process on [a
12 particular] suitable object within said data processing system
13 solely in response to a graphic selection of a [said
14 particular] suitable object by a user utilizing said movable cursor
15 until said association is disabled by a second user input.

8. Previously Canceled.

1 9.(Unchanged) The system for the efficient execution of a
2 predefined process within a data processing system according to
3 Claim 7, further including means for determining if said predefined
4 process may be executed on said particular object in response to a
5 graphic selection of said particular object by a user utilizing
6 said movable cursor.

1 10.(Unchanged) The system for the efficient execution of a
2 predefined process within a data processing system according to
3 Claim 9, further including means for generating an error message
4 in response to a determination that said predefined process may not
5 be executed on said particular object.

1 11.(Unchanged) The system for the efficient execution of a

1 predefined process within a data processing system according to
2 Claim 7, wherein said means for specifying a predefined process
3 within said data processing system comprises means for specifying
4 a user defined executable process which may be applied to one or
5 more objects within said data processing system.

1 12.(Unchanged) The system for the efficient execution of a
2 predefined process within a data processing system according to
3 Claim 7, wherein said data processing system includes a graphical
4 pointing device for relocating said movable cursor.

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